



Classification: Staff Artist II
Title Code: V00082
Pay Range: 16

POSITION SUMMARY:

This is an professional position in which the individual is responsible for a variety of graphic art projects generated by the Public Information and Education Division. The employee interacts with a variety of individuals within and outside the organization in the completion of work assignments. The employee must be creative in the development of conceptual ideas for a variety of media. Work is performed under general supervision from the supervising Staff Artist III and/or Director, Public Information and Education Division.

DESCRIPTION OF DUTIES PERFORMED:

(Any one position may not include all of the duties listed nor do the listed examples include all tasks which may be found in positions of this class.)

Receives requests from division directors, Troop commanders, and staff to prepare, revise, and finalize layouts for brochures, posters, stickers, flyers, booklets, handouts, cards, charts, calendars, certificates, buttons, etc., utilizing computer and hand-generated techniques.

Confers with requesting source to develop or revise information into a conceptual design, then a workable graphic layout.

Designs two and three dimensional displays and exhibits by sketching on graph paper, colorizing sketch with markers, pencils, etc., and establishing the dimension of completed project; constructs or aids in the construction and completion of these projects by ordering materials, then cutting, painting, lettering, and creating displays.

Prepares a variety of lettering processes for graphic work (e.g., hand-generated print, calligraphy, vinyl-cut letters, personalized lettering, etc.).

Utilizes various artist's tools in performing tasks (e.g., pencils, markers, acrylic and tempera paint, pen, ink, x-acto knife, box knife, paper cutter, scissors, ruler, t-square, light board, framing gun, pica ruler, opaque pen, hole puncher, compass, protractor, templates, glues, tape, proportion wheel, burnisher, etc.).

Learns how to determine the feasibility of developing requests for artwork by division staff; confers with state printing reference feasibility; works directly with vendors to procure price quotes and oversee the production of projects that are not able to be prepared in-house or by state printing.

Deals directly with Information Systems Division staff and vendors reference computer equipment hardware and software; maintains stock of supplies needed to run equipment, darkroom, and perform all duties.

Maintains work records for daily and yearly summaries of individual time expended on each project; generates statistics reference work performed.

Maintains a list of pending project work and keeps supervisor apprised of same; prioritizes projects according to date received; re-establishes priorities for rush jobs, special requests, etc.

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Operates a variety of equipment (e.g., personal computer, printers, telephone, fax machine, scanner, and poster printers, etc.).

Works with outside agencies on special projects, as requested.

Performs other related duties as assigned.

REQUIRED KNOWLEDGE, SKILLS, AND ABILITIES:

Knowledge of current graphic art methods and the general principles of lay-out and design.

Knowledge of the principles and techniques of computer graphics.

Knowledge of the various kinds of paper, ink, color matching systems, and chemicals used in duplicating work.

Knowledge of preparation of artwork for printing and printing press production.

Knowledge of color harmony and lettering techniques.

Ability to read English effectively.

Ability to communicate in English clearly and concisely, both orally and in writing.

Ability to handle restricted and confidential information in a professional manner and maintain the information as such.

Ability to work closely with requesting source in the preparation, revision, and final publication of graphic art projects.

Ability to develop conceptual formats with limited information and direction.

Ability to prepare graphic art projects utilizing a variety of lettering techniques.

Ability to use artist's tools and office equipment as detailed in the description of duties.

Ability to learn how to make decisions about the feasibility of in-house versus outside art projects and correctly pursues the completion of subcontracted work.

Ability to utilize or learn to utilize a variety of computer software packages for both PC and MAC (e.g., Acrobat Pro, Adobe Creative Suite CS4, Indesign, Photoshop, Illustrator, Pagemaker, CorelDraw, MS Word, Excel, PowerPoint, Desk Scan, etc.).

Ability to deal with internal and external computer staff in a professional and effective manner to expedite resolution of hardware and software problems.

Ability to handle restricted and confidential information in a professional manner and maintain the information as such.

Ability to accurately maintain work records and generate statistics from same.

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Ability to handle several projects simultaneously and complete work with differing demands in an efficient and timely manner.

Ability to analyze statistical data and translate into graphic form.

Ability to design, construct or oversee the construction of, and set up exhibits and displays.

Ability to employ a variety of artistic media.

Ability to work independently with general supervision.

Ability to exercise judgment and discretion.

Ability to operate basic office equipment as detailed in the description of duties.

Ability to handle restricted and confidential information in a professional manner and maintain the information as such.

Ability to communicate in English clearly and concisely, both orally and in writing.

Ability to establish and maintain harmonious working relations with others.

Ability to work with material that may be of a sexual nature relating to criminal activity (e.g., written material, photographs, and/or verbal language, etc.).

Ability to work hours as assigned.

MINIMUM EXPERIENCE AND EDUCATION REQUIRED:

(The following represents the minimum qualifications used to accept applicants, provided that equivalent substitution will be permitted in case of deficiencies in either experience or education.)

Graduation from an accredited four-year college or university with specialization in commercial art.

AND

At least one year of experience as a Staff Artist I or comparable experience. (One year of full-time, paid professional experience in varied commercial art may be substituted for each year of formal education).

FLSA STATUS: Non-Exempt

WORK SCHEDULE: An employee in this position works an eight-hour shift as directed; however, working hours are subject to change at the discretion of the commanding authority.